

Data Structure

- Array
- Linked-List
- Stack
- Queue

void enqueue(Q, x)

if (rear == Q.len - 1)
 overflow

Q[++rear] = x;

rear ← rear + 1
Q[rear] ← x

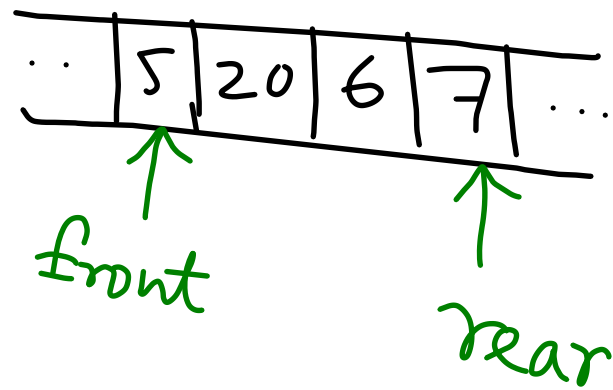
int dequeue(Q)

if (rear == front)
 underflow
return Q[front++]

Queue

(FIFO)

↳ First-in-First-out



initialization

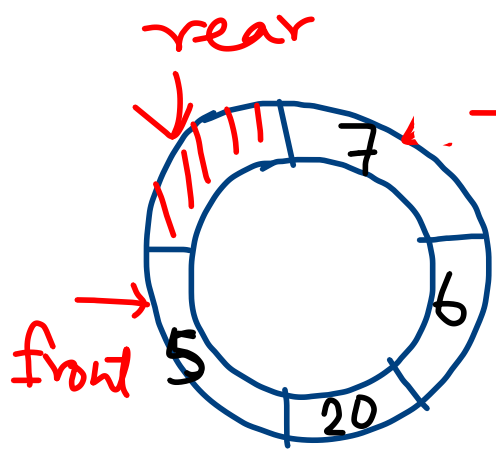
front = -1

rear = -1

Circular Queue

front = -1 } X
 rear = -1 }

- Wrapping up



Q/W underflow \equiv overflow

Have to sacrifice one place

enqueue(Q, x)

if $((rear+1) \bmod n == front)$ // overflow condition

rear $\leftarrow (rear+1) \bmod len$
 $Q[rear] \leftarrow x;$

int dequeue(Q)

if $((rear+1) \bmod n == front)$ // underflow cond
 $front' = front$
 $front \leftarrow (front+1) \bmod len$
 return $Q[front']$



enqueue(Q, x)

if $((rear+1) \bmod N == front)$

Overflow
 $Q[rear] = x;$
 $rear = (rear+1) \bmod N$

dequeue(x)

if $(front == rear)$
 underflow

Priority Queue

↳ Elements will be deleted
based on

priority

- Scheduling Algo
- Prim's Algo (MST)

Insert (S, x)

Max (S)

Extract_Max (S)

Increase_Key (S, i, key)

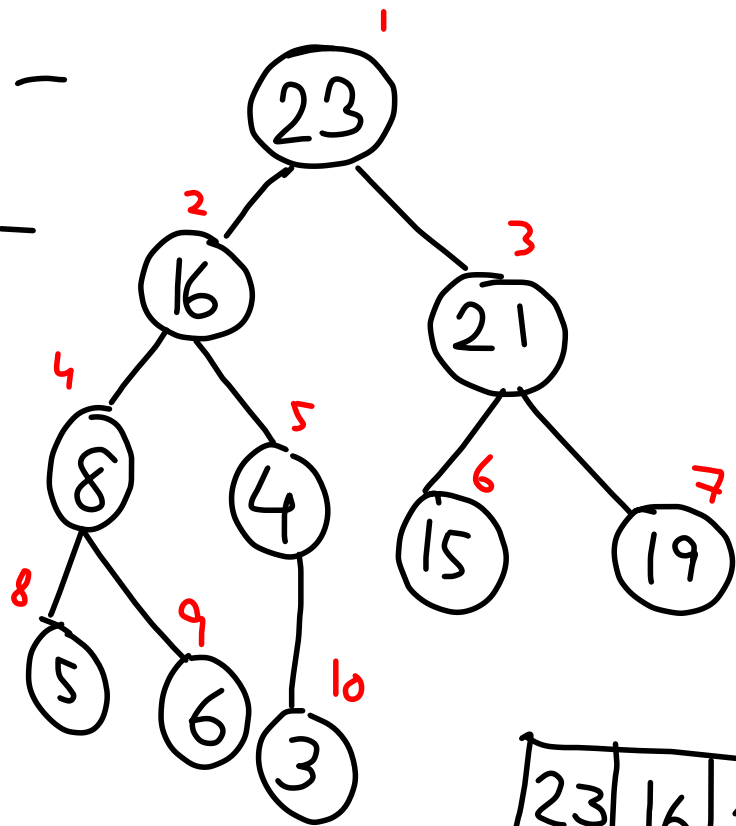
→ Report max
& remove that
element

→ increase the
value of i th
element to key.

Heap

(binary) heap

$$\text{parent}(i) = \left\lfloor \frac{i}{2} \right\rfloor$$
$$\text{left_child}(i) = 2i$$
$$\text{right_child}(i) = 2i + 1$$



- (near) Complete binary tree

L All levels except last one is complete

L Last level: filled up from left

- max heap:

- min heap:

$\forall i,$

$\forall i,$

$$A[\text{parent}(i)] \geq A[i]$$

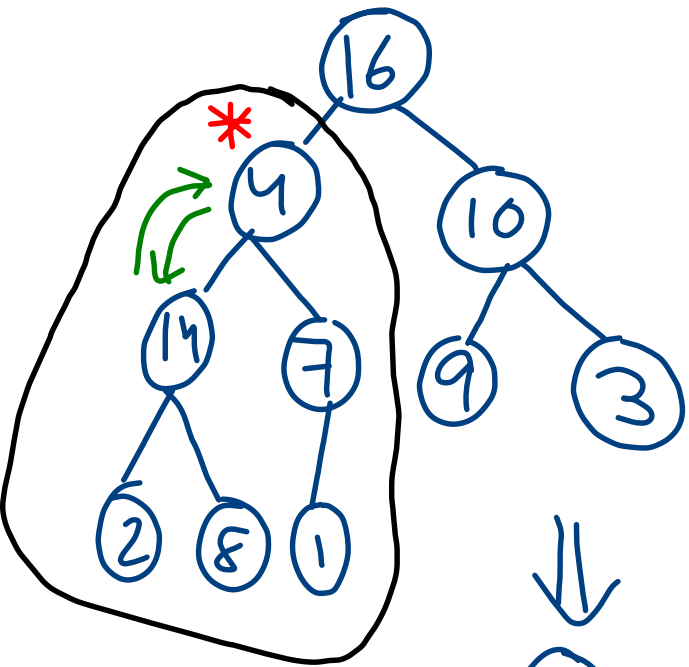
$$A[\text{parent}(i)] \leq A[i]$$

23	16	21	8	4	15	19	5	6	3
----	----	----	---	---	----	----	---	---	---

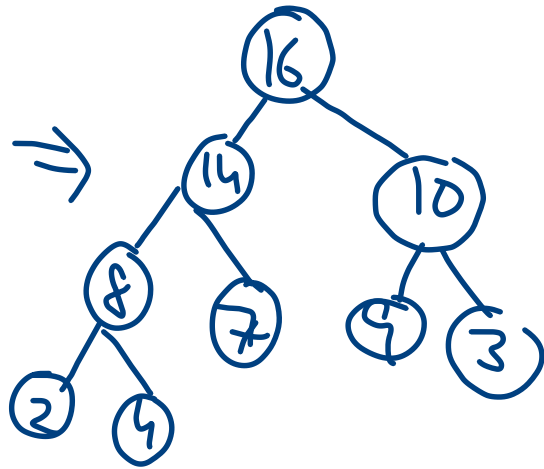
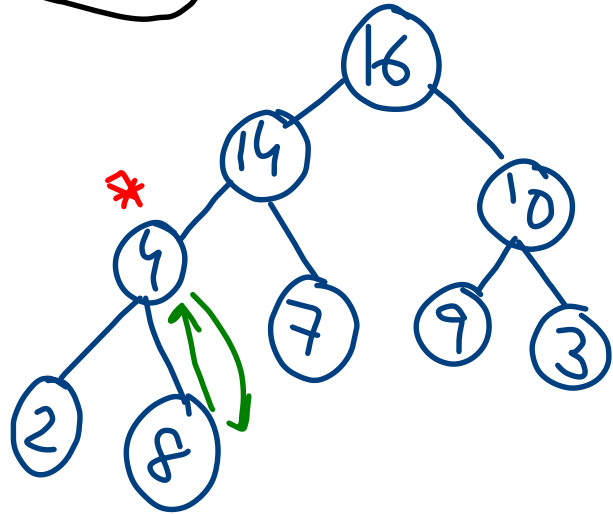
Operations on max-heap

① Heapify (A, i) :

- heap A.
- $A[i]$ is not maintaining the heap property
- $A[\text{left}(i)]$, $A[\text{right}(i)]$ are max heaps



⇓
max-heap



Max-heapify(A, i)

$l \leftarrow \text{left}(i)$

$r \leftarrow \text{right}(i)$

if ($l \leq A.\text{heapsize}$ && $A[l] > A[i]$)

largest = l

else

largest = i

if ($r \leq A.\text{heapsize}$ && $A[r] > A[\text{largest}]$)

largest = r

if (largest \neq i)

Swap(A[i], A[largest])
Max-heapify(A, largest)

Time Complexity

$$T(n) = T(n/3) + c$$

$$\underline{\underline{T(n) = O(\lg n)}}$$

② Build - Max heap (A)

For $i = \lfloor n/2 \rfloor$ (-1) 1

Max_heapify (A, i)

Loop Invariant:

"At i^{th} iteration, each node $(i+1), (i+2), \dots, n$ is the root of a max_heap."

Time Complexity: $O(n \lg n)$

- n element heap has $\lfloor \log n \rfloor$ levels.

- At level h , at most $\lceil n/2^{h+1} \rceil$ nodes.

$$\sum_{h=0}^{\lfloor \log n \rfloor} \lceil n/2^{h+1} \rceil \cdot O(h)$$

$$= O\left(n \sum_{h=0}^{\lfloor \log n \rfloor} \frac{h}{2^h}\right)$$
$$= O(n)$$

③ Heap Sort (A)

Build_Maxheap(A)

For = i = A.len - 1 to 2

Swap(A[1], A[i])

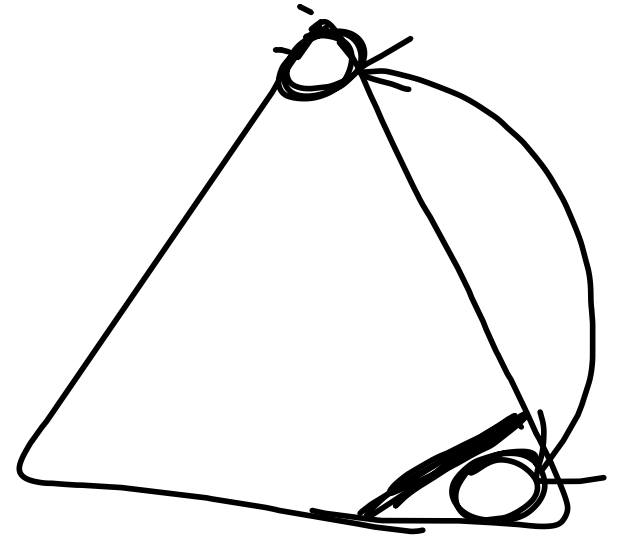
A.heapsize = A.heapsize - 1

Max_heapify(A, 1)

Loop Invariant

$A[1..i] \rightarrow$ smallest i elements

$A[(i+1)..n] \rightarrow$ height $(n-i)$ elements in sorted order



Time Complexity

$O(n \log n)$

Priority Queue using heap

Max(A) → return $A[1]$ — $O(1)$

Extract_max(A)

max ← $A[1]$

$A[1]$ ← $A[A.\text{heapsize}]$

$A.\text{heapsize} = A.\text{heapsize} - 1$

Max-heapify(A, 1)

return max

— $O(\log n)$

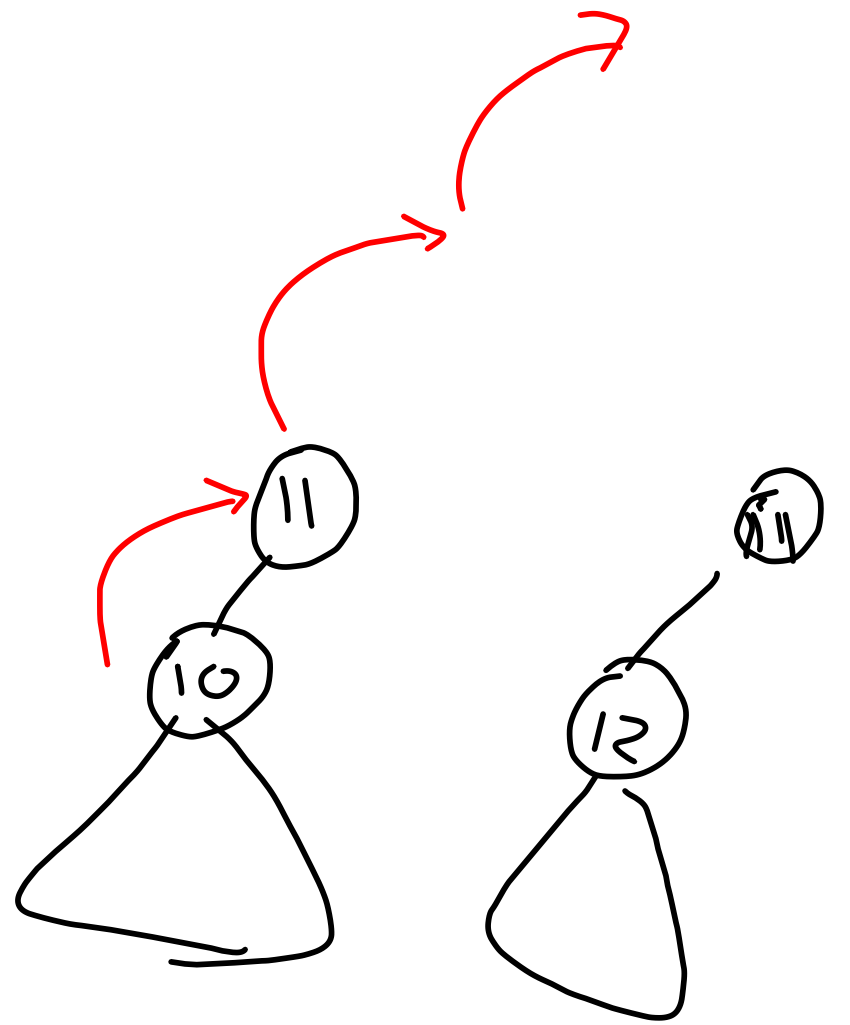
Increase_Key (A, i, key)

$A[i] = \text{key}$

while ($A[\text{Parent}(i)] < A[i]$)

Swap ($A[i], A[\text{parent}(i)]$)

$i = \text{Parent}(i)$



Insert (A, key)

$A.\text{heapsize} = A.\text{heapsize} + 1$

$A[A.\text{heapsize}] = -\infty$

Increase Key ($A, A.\text{heapsize}, \text{key}$)

$\rightarrow O(\log n)$
 $\rightarrow O(\log n)$