

Identification Scheme.

Prover. (pk, sk)

Verifier. (pk) .

$$(I, st) \leftarrow P_1(sk) \xrightarrow{I}$$

$$\xleftarrow{r} \quad r \leftarrow \$ \Omega_{pk}.$$

$$s \leftarrow P_2((I, st), r, sk) \xrightarrow{s}$$

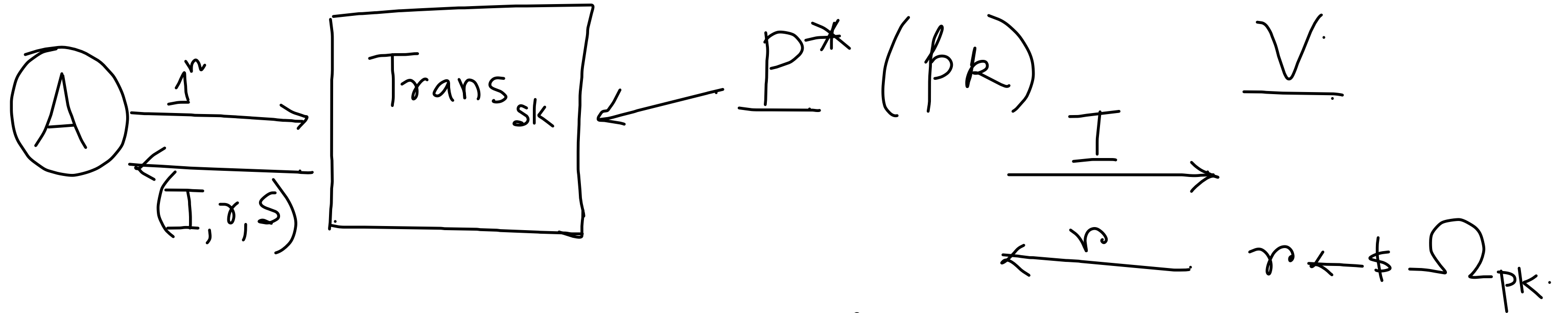
$$V(pk, s, r) \stackrel{?}{=} I.$$

(I, r, s) is called the transcript of the interaction.

$\downarrow$
0/1.

Trans_{sk}

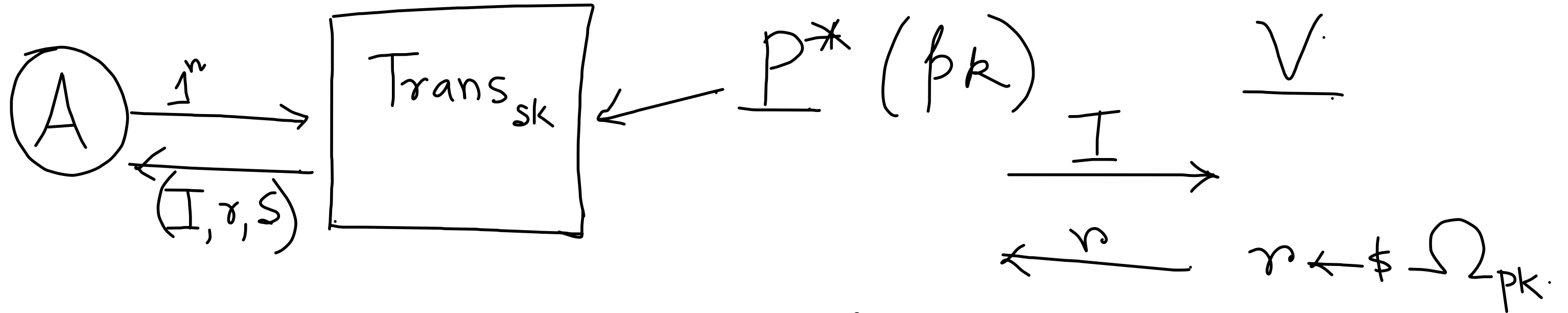
Security Game. $\text{Ident}_{A, \Pi}^{(n)}$



The experiment outputs 1 if
and only if $V(pk, r, s) = I$.

Trans_{sk}

Security Game. $\text{Ident}_{A, \Pi}^{(n)}$



The experiment outputs 1 if
and only if $V(pk, r, s) = I$.

Defn An identification scheme $\Pi = (\text{Gen}, P_1, P_2, V)$ is secure against passive attack if for all PPT algorithms A , $\exists$ a negligible fn $\text{negl}(\cdot)$ such that

$$\Pr[\text{Ident}_{A, \Pi}(n) = 1] \leq \text{negl}(n)$$

Schnorr Identification Scheme.

KeyGen: on i/p 1^n , it samples a prime number q of n bits and generates a cyclic group G of order q , such that ' g ' is the generator of G .
Then it randomly samples $x \leftarrow \mathbb{Z}_q$ and compute

$$y = g^x. \langle pk = (G, q, g, y), sk = x \rangle$$

P₁ algorithm:

It will randomly sample $k \leftarrow \mathbb{Z}_q$ and
compute $I = g^k$ and send it to the verifier
It will output $(\underline{I}, \underline{st}) = (\underline{g^k}, \underline{k})$.

P₂ algorithm:

i/p is (g^k, k, r, x) o/p $s = (rx + k) \bmod q$.

P₁ algorithm:

It will randomly sample $k \leftarrow \mathbb{Z}_q$ and
compute $I = g^k$ and send it to the verifier
It will output $(\underline{I}, \underline{st}) = (\underline{g^k}, \underline{k})$.

P₂ algorithm:

i/p is (g^k, k, r, x) o/p $s = (rx + k) \bmod q$.

Verification algorithm:

I/P: $(PK = \langle G, q, g, y = g^x \rangle, r, S = (rx + k) \bmod q)$

Verification algorithm:

Input: $(pk = \langle G, q, g, y = g^x \rangle, r, s = (rx + k) \bmod q)$

$$V(pk, r, s) = g^k.$$

$$V(pk, r, s) = y^{-r} \cdot g^s.$$

$$g^s y^{-r} = I \Rightarrow g^s = I \cdot y^r \Rightarrow s = \log_g(I \cdot y^r)$$

$$P(y = g^x, x)$$

$$\forall (y = g^x).$$

$$I = g^k.$$

$$r \leftarrow \mathbb{Z}_q.$$

$$s = (rx + k) \bmod q.$$

$$V(pk, r, s) = g^s \cdot y^{-r} \stackrel{?}{=} I$$

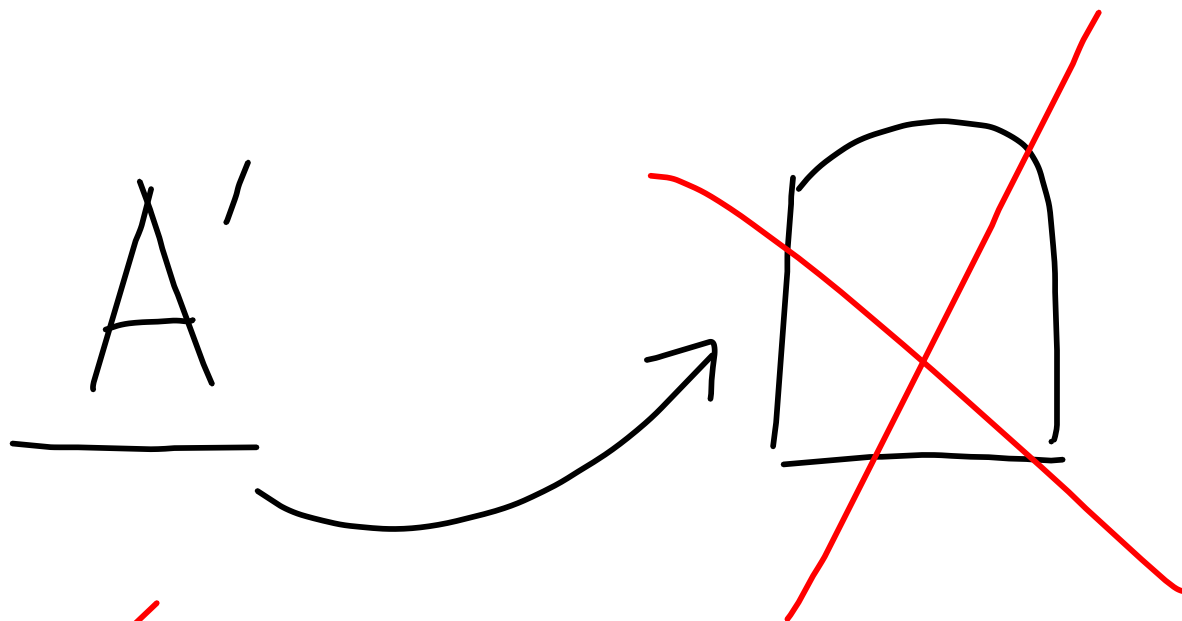
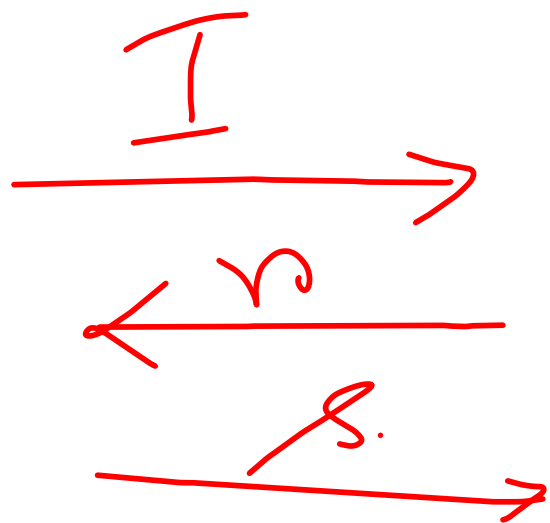
An identification scheme is called non-degenerate if no I has higher prob. over others.

Discrete log hard $\Rightarrow$ Schnorr Identification Scheme is secure.

A' be the adversary breaking DLOG.

What is the i/p of A' ? $\langle G, q, g, y = g^x \rangle$.

A



(v, s)

(v', s')

$$x = (v_1 - v_2)^{-1} (s_1 - s_2)$$

$$\begin{aligned} g^{s_1 - v_1} \cdot y &= I = g^{s_2 - v_2} \cdot y \\ \Rightarrow g^{(s_1 - s_2)} &= y^{v_1 - v_2} \\ \Rightarrow g^{(s_1 - s_2)} &= g^{x(v_1 - v_2)} \end{aligned}$$

Algorithm A'

$\text{I/p: } \langle G, v, g, y \rangle$.

1. Run $A(pk)$, answering all its queries to Trans_{sk} oracle using the idea of simulation.
2. When A outputs $I \in \mathbb{Z}_q$, choose $r \leftarrow \$ \mathbb{Z}_q$, send it to A , who responds with s .
3. Run $A(pk)$ second time from the beginning using the same randomness, as before except for uniform and.

independent $r_2 \leftarrow \$ \mathbb{Z}_q$. Send it to A , who responds with β_2

4. If $g^{\beta_1} y^{-r_1} = I = g^{\beta_2} y^{-r_2}$, and $r_1 \neq r_2$, then
 $\text{return } (r_1 - r_2)^{-1} \cdot (\beta_1 - \beta_2) \bmod q$.

independent $r_2 \leftarrow \$ \mathbb{Z}_q$. Send it to A , who responds with β_2

4. If $g^{\beta_1} y^{-r_1} = I = g^{\beta_2} y^{-r_2}$, and $r_1 \neq r_2$, then
 $\text{return } (r_1 - r_2)^{-1} \cdot (\beta_1 - \beta_2) \bmod q$.

independent $r_2 \leftarrow \$ \mathbb{Z}_q$. Send it to A , who responds with β_2

4. If $g^{\beta_1} y^{-r_1} = I = g^{\beta_2} y^{-r_2}$, and $r_1 \neq r_2$, then
 $\text{return } (r_1 - r_2)^{-1} \cdot (\beta_1 - \beta_2) \bmod q$.

Analysis:

Consider a single run of the experiment with randomness w .

Randomness comprised of.

- (i) used by KeyGen to generate G , private key x
- (ii) Randomness used by A itself.
- (iii) Randomness used by A' when answering queries of A to the oracle Trans_K .

$V(w, r) = 1$ if and only if A correctly responds to challenge r , when the randomness used is w .

$$\delta_w := \Pr_r [V(\overset{\text{fixed element}}{\underset{\uparrow}{w}}, r) = 1].$$

$$\begin{aligned} \Pr[\text{Ident}_{A, \Pi}(n) = 1] &= \Pr[V(w, r) = 1] \\ &= \sum_{\underset{w.}{w}} \Pr[V(w, r) = 1 \wedge w = \overset{\text{fixed element}}{\underset{\uparrow}{w}}]. \end{aligned}$$

$$P_x[\text{Ident}_{A,\pi}(n)=1] \\ = \sum_{\omega} \delta_{\omega} \cdot P_x[\omega = \omega].$$

$$P_x[\text{DLOG}_{A,G}(n)=1] = P_x\left[\bigvee(\omega, r_1)=1 \wedge \bigvee(\omega, r_2)=1 \wedge r_1 \neq r_2\right] \\ \geq P_x\left[\bigvee(\omega, r_1)=1 \wedge \bigvee(\omega, r_2)=1\right] - P_x[r_1=r_2]$$

$$P_\delta[\text{LOG}_{A, G_2}(n) = -1] \geq P_\delta[v(w, r_1) = 1 \wedge v(w, r_2) = 1] - \frac{1}{q}.$$

$$P_\delta[v(w, r_1) = 1 \wedge v(w, r_2) = 1]$$

$$\sum_w P_\delta[v(w, r_1) = 1 \wedge v(w, r_2) = 1] \cdot P_\delta[w = w]$$

Jensen inequality

$$= \sum_w (\delta_w)^2 \cdot P_\delta[w = w] \geq \sum_w \left(\delta_w \cdot P_\delta[w = w] \right)^2$$

$$P[\text{DLOG}_{A,G}(n) = 1] \geq \left(P[\text{Ident}_{A,\pi}(n) = 1] \right)^2 - \frac{1}{q}.$$

$$\Rightarrow \left(P[\text{Ident}_{A,\pi}(n) = 1] \right)^2 \leq P[\text{DLOG}_{A,G}(n) = 1] + \frac{1}{q}.$$