

Alternative Key Schedules for the AES

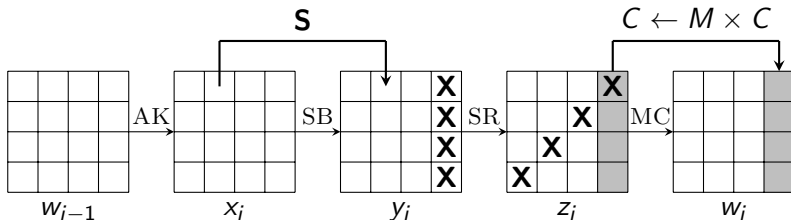
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² Univ Rennes, Inria, CNRS, IRISA

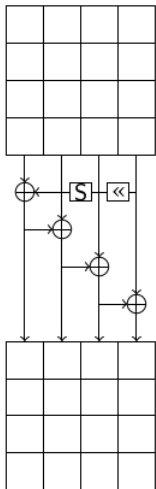


The Advanced Standard Encryption

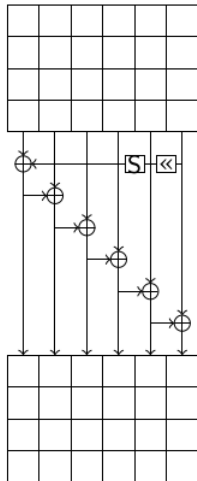


- **Standardized** in 2001 for **3** key lengths: **128**, **192** and **256** bits
- Block size of **128** bits: 4×4 matrix of bytes
- An AES round applies $MC \circ SR \circ SB \circ AK$ to the state
- No MixColumns in the last round

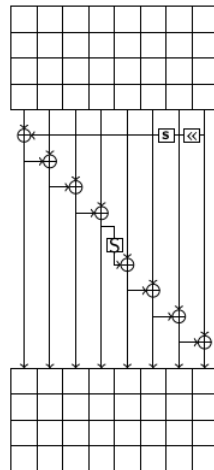
AES Key Schedules



(a) AES-128



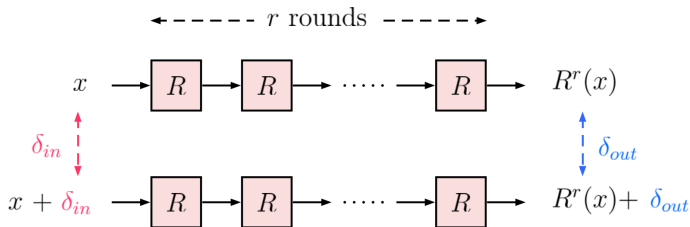
(b) AES-192



(c) AES-256

Differential cryptanalysis

- Cryptanalysis technique introduced by [Biham](#) and [Shamir](#) in **1990**.
- Based on the existence of a high-probability **differential** $(\delta_{in}, \delta_{out})$.



- If the probability of $(\delta_{in}, \delta_{out})$ is (much) higher than 2^{-n} , where n is the block size, then we have a **differential distinguisher**.

AES differential trails

active S-boxes, max DP of the AES S-box = 2^{-6}

↪ bound on the differential probability

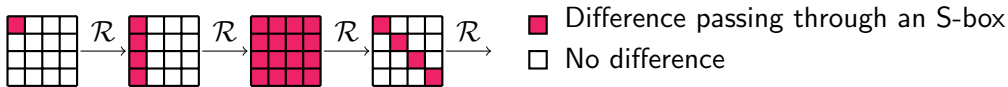


Figure: 4-round truncated differential trail of AES with 25 active S-boxes: $p \leq 2^{-25 \times 6}$

Single-key model VS Related-key model

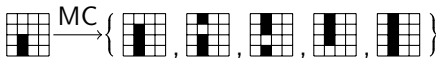
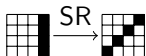
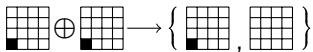
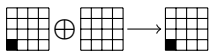
- **Single-key:** simple and powerful security proofs.
- **Related-key:** much weaker.

Related-key attacks on the full AES-192 and AES-256, Biryukov et al., 2009


Modeling the AES truncated trails

Basic propagation rules ...

XOR of two bytes



... do not necessarily lead to valid truncated trails.

Ex:  is not instantiable.

Changing the key schedule for a permutation

Using a **permutation** as key schedule:

- **Efficient** in both hardware and software
- Easier to analyze
- Better **security** with simpler design?

Previous results:

- Khoo et al. (FSE 2018): permutation for AES-128
- Derbez et al. (SAC 2018): better permutations for AES-128 + bounds

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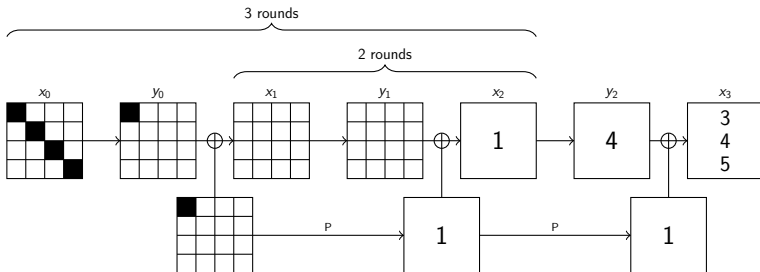
Previous results:

- Khoo et al. (FSE 2018): permutation for AES-128
 - easy to generate **similar** ones at **random**
- Derbez et al. (SAC 2018): better permutations for AES-128 + bounds
 - **Issue** with the model: permutations are much **worst** than expected!

Generic Bounds on 2, 3 and 4 rounds

Formally proven [DFJL18]

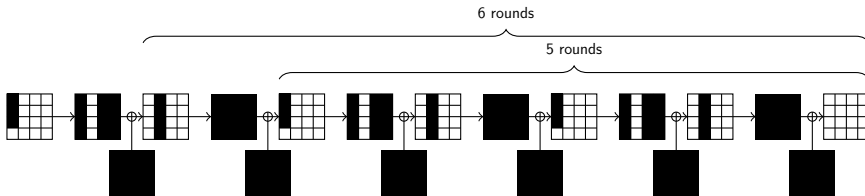
The optimal bounds for 2, 3 and 4 rounds are respectively 1, 5 and 10 active S-boxes, even when considering induced equations.



Generic Bounds on 5, 6 and 7 rounds

Formally proven [DFJL18]

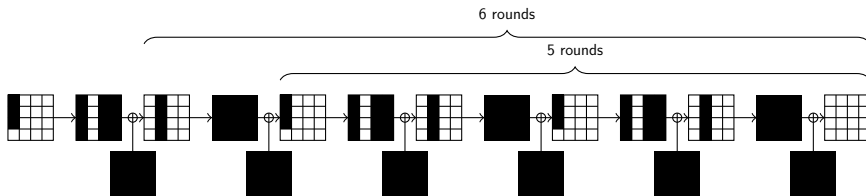
The optimal bounds for 5, 6 and 7 rounds are respectively 14, 18 and 21 active S-boxes, **without considering equations.**



Generic Bounds on 5, 6 and 7 rounds

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The optimal bounds for 5, 6 and 7 rounds are respectively 14, 18 and 21 active S-boxes, **without considering equations**.



What are the bounds when considering equations?

A Definition

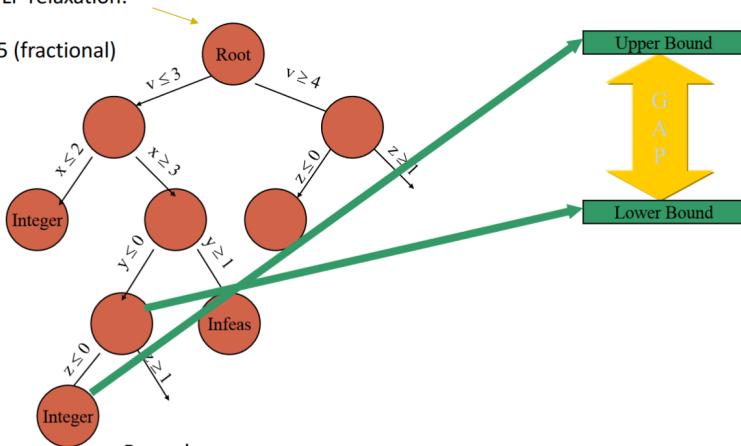
- A **mixed-integer program** (MIP) is an optimization problem of the form:

$$\begin{array}{ll}
 \textit{Minimize} & c^T x \\
 \textit{Subject to} & Ax = b \\
 & l \leq x \leq u \\
 & \text{some or all } x_j \text{ integer}
 \end{array}$$

MIP Solution Framework

Solve LP relaxation:

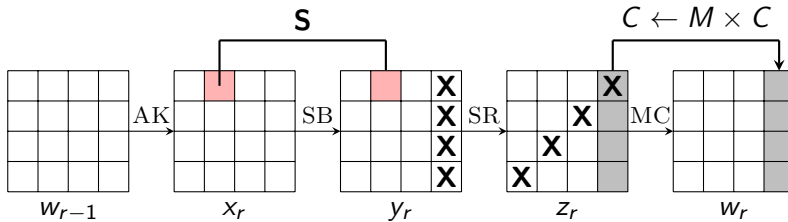
$v=3.5$ (fractional)



Remarks:

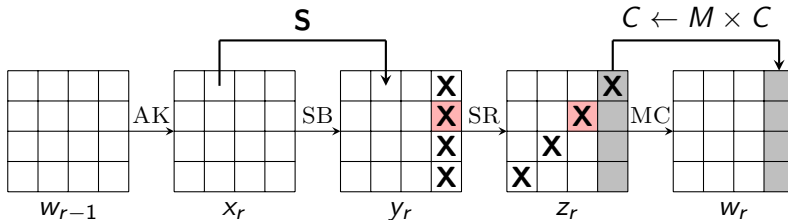
- (1) $GAP = 0 \Rightarrow$ Proof of optimality
- (2) In practice: Often good enough to have good Solution

Application to AES



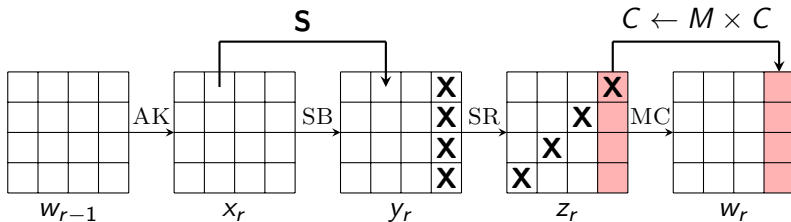
- $x_r[i] = y_r[i]$

Application to AES



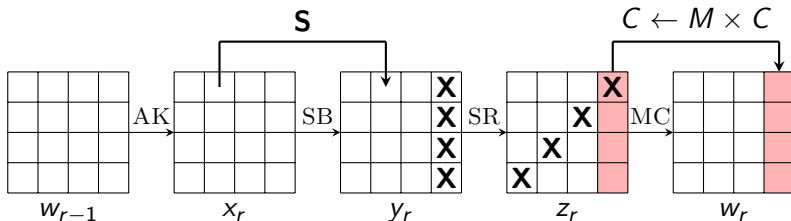
- $x_r[i] = y_r[i]$, $y_r[i] = z_r[\text{SR}[i]]$

Application to AES



- $x_r[i] = y_r[i]$, $y_r[i] = z_r[\text{SR}[i]]$
- $\sum_{i \in C} z_r[i] + w_r[i] = 0$ or ≥ 5

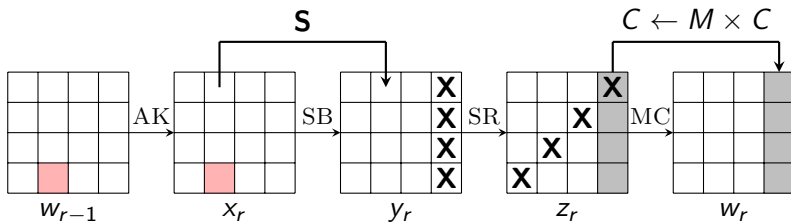
Application to AES



- $x_r[i] = y_r[i]$, $y_r[i] = z_r[\text{SR}[i]]$
- $\sum_{i \in C} z_r[i] + w_r[i] = 0$ or ≥ 5
- Introduce an **extra binary variable** e

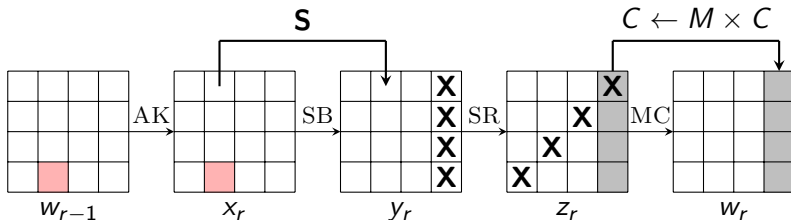
$$\sum_{i \in C} z_r[i] + w_r[i] \geq 5e \text{ and } \sum_{i \in C} z_r[i] + w_r[i] \leq 8e$$

Application to AES



- **No difference in key:** $w_{r-1}[i] = x_r[i]$

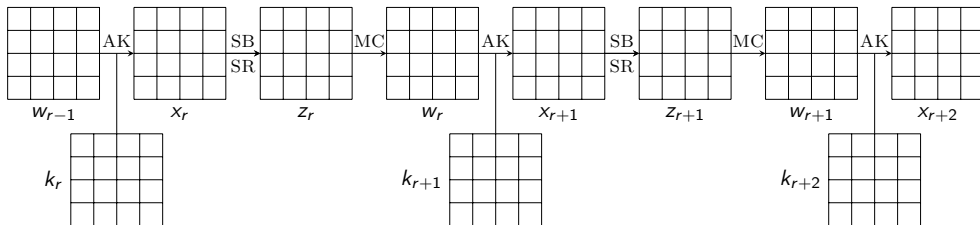
Application to AES



- **No difference in key:** $w_{r-1}[i] = x_r[i]$
- **Difference in key:** $w_{r-1}[i] + k_r[i] + x_r[i] \neq 1$

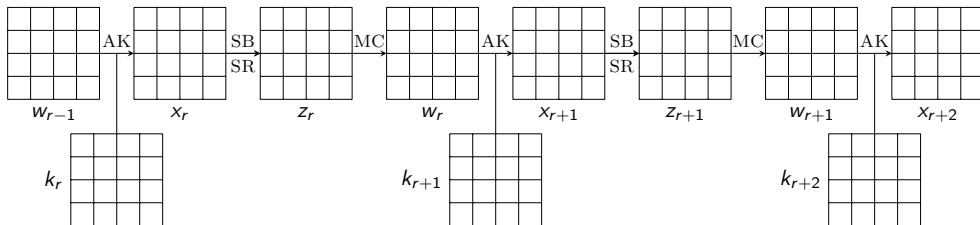
$$\begin{cases} 1 - w_{r-1}[i] + k_r[i] + x_r[i] \geq 1 \\ w_{r-1}[i] + 1 - k_r[i] + x_r[i] \geq 1 \\ w_{r-1}[i] + k_r[i] + 1 - x_r[i] \geq 1 \end{cases}$$

Correctness of the model



Is this model correct?

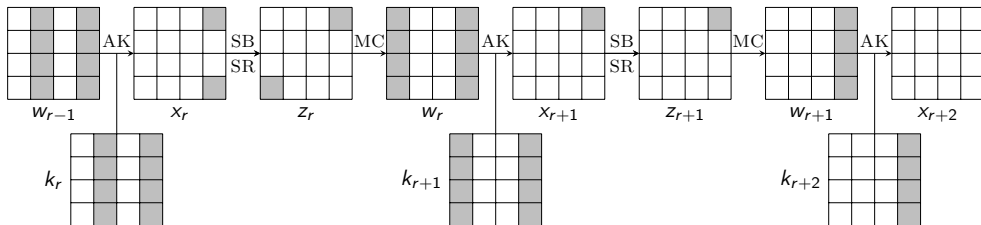
Correctness of the model



Is this model correct?

- Yes, if there is no difference in the key

Correctness of the model



Is this model correct?

- Yes, if there is no difference in the key
- **No otherwise!**

$w_r \oplus w_{r+1} = MC(z_r \oplus z_{r+1})$ does not satisfy MDS property!

Linear Algebra

How to solve this issue?

- Compute **all linear combinations** of the original system and add corresponding constraints?
 - too many constraints → model **very slow** to solve

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- Use a callback: check validity of solutions **a posteriori**
 - Depend on the problem

Linear Algebra

How to solve this issue?

- Compute **all linear combinations** of the original system and add corresponding constraints?
 - too many constraints → model **very slow** to solve
- Use a callback: check validity of solutions **a posteriori**
 - Depend on the problem
- Better solutions?

Double MILP model

Goal: find a permutation ensuring **b active S-boxes**.

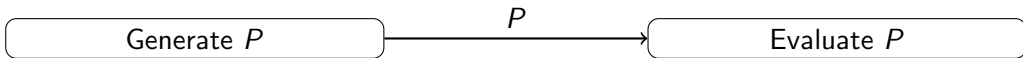
Generate P

Evaluate P

Ensure that P is a **permutation**.

Double MILP model

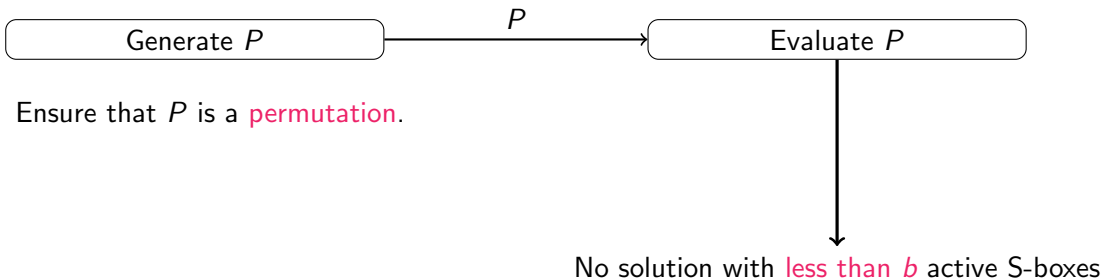
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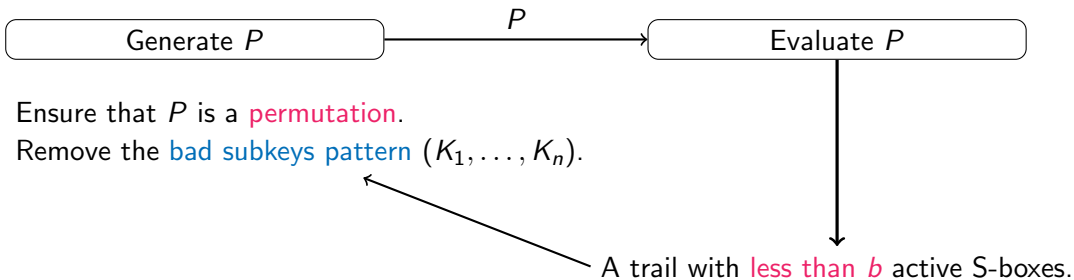
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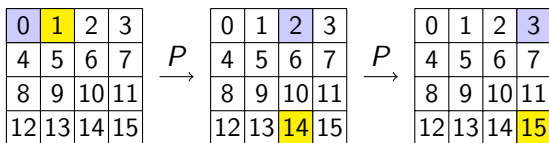
Double MILP model

Goal: find a permutation ensuring b active S-boxes.



Removing a bad subkeys pattern

- 1st idea: forbid the **exact** trail.



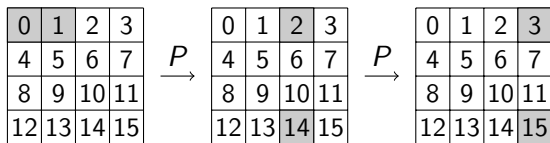
At most 3 of these equalities should be true.

$$P(0) = 2 \quad P(1) = 14$$

$$P(2) = 3 \quad P(14) = 15$$

Removing a bad subkeys pattern

- 2nd idea: forbid the **subkeys pattern**.



At most 1 of these equalities should be true.

$$P(\{0, 1\}) = \{2, 14\}$$

$$P(\{2, 14\}) = \{3, 15\}$$

- Possible if and only if the differences can all be equal!

Results on AES-128

Rounds	3	4	5	6	7
AES-128	5	12	17	21	27
Khoo et al.	5	10	14	19	23
P_{128}	5	10	14	20	22
	5	9	15	20	23

- Not able to **strictly improve** Khoo et al. bounds
- Permutations seem **weaker** than original key-schedule ...
- ... but all active S-boxes are located in the **internal states**

AES-192 and AES-256

These versions are **much weaker** against differential cryptanalysis

- Boomerang attacks on the **full version** against both of them!

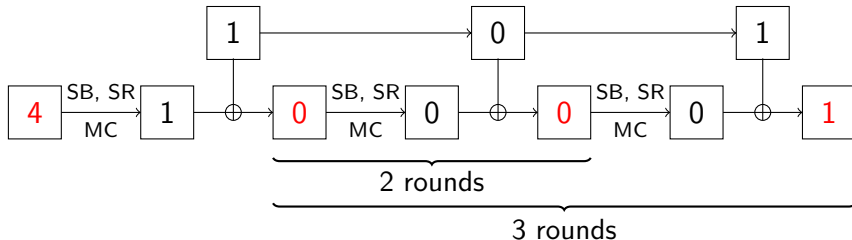
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AES with permutation-based key-schedule

The optimal bounds for 2, 3 and 4 rounds for AES-192 (resp. AES-256) are 0, 1 (resp. 2) and 5 active S-boxes.



Results

Rounds	3	4	5	6	7	8	9	10
AES-192	1	4	5	10	14	18	24	29
P_{192}	1	5	10	13	17	22	25	28
AES-256	1	3	3	5	5	10	15	16
P_{256}	1	2	5	10	14	16	22	26

- Improve the **resistance** against differential cryptanalysis
- **Secure** against boomerang attacks!

Conclusion

- The key schedule is one of the **less understood** components in block ciphers.
- Simple key-schedules are **easier to study** and can provide good resistance against differential cryptanalysis.

Open problems:

- How to reduce the **search space**?
- Optimize against other types of attacks: meet-in-the-middle attacks, key-recoveries, ...

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Thank you for your attention!