## Public Key Cryptography

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## Public Key Cryptography

- Before 1977, all cryptosystems used or proposed were symmetric key cryptosystems in which both the sender and receiver used the **same** key for both encryption and decryption.
- In 1976, in their seminal paper New directions in cryptography, IEEE Transactions on Information Theory 22 (1976), 644-654; Diffie-Hellman asked whether it is possible to have a cryptosystem where each user would have two keys, a private key and a public key that would be available to all
- In 1977, Rivest, Shamir and Adelman proposed the first feasible Public Key Cryotosystem, now known as RSA, using elementary number theory.

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**Key-Generation:** Let N = pq be the product of two large primes. Choose e, d s.t.  $ed \equiv 1 \mod \phi(N)$ Public key: (N, e) Secret Key (N, p, q, d)**Encryption**: To encrypt a message  $M \in \mathbb{Z}_N^*$ , compute

 $y = M^e \mod N.$ 

**Decryption**: Given ciphertext  $y \in \mathbb{Z}_N^*$ , compute

$$M = y^d \mod N.$$

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**Correctness**: Suppose  $y \equiv M^e \mod N$ . Since  $ed \equiv 1 \mod \phi(N)$  we have  $ed = t\phi(N) + 1$ . Assume  $M \in \mathbb{Z}_N^*$ . Then

$$y^d \equiv M^{ed} \equiv (M^{\phi(N)})^t . M \equiv 1 . M \mod N.$$

**Remark**: If factorization of *N* is known or if  $\phi(N)$  is known then RSA is completely broken

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Several algorithms for factoring exists viz

- Pollard's *p* 1 algorithm
- Pollard's ρ algorithm
- Number field sieve
- Quadratic sieve
- and many others.

None of these are poly-time algorithms (assuming quantum computers do not exist).

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# **INPUT:** An integer *N* **OUTPUT:** A non-trivial factor of *N*.

- 1. Choose *B* such that p 1|B but q 1 does not divide *B*
- 2.  $x \stackrel{R}{\leftarrow} \mathbb{Z}_N^*$
- 3.  $y := (x^{B} 1) \mod N$
- 4. p := GCD(y, N)
- 5. if  $p \notin \{1, N\}$  then
- 6. **return** *p*

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We know that  $\mathbb{Z}_N^* \leftrightarrow \mathbb{Z}_P^* \times \mathbb{Z}_q^*$ . Hence

$$x^B-1 \mod N \leftrightarrow (x^B-1 \mod p, x^B-1 \mod q) = (0, x^B-1 \mod q).$$

Note that  $x^B \mod q \neq 1$  if  $x \mod q$  is a generator of  $\mathbb{Z}_q^*$ . Now,  $\mathbb{Z}_q^*$  has exactly  $\phi(q-1)$  generators and  $x \mod q$  is a random element of  $\mathbb{Z}_q^*$  Hence the probability that  $x \mod q$  is a generator is  $\frac{\phi(q-1)}{q-1} = \Omega(1/n)$ 

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**Setup**: Let n = pq where p, q are primes and  $p, q \equiv 3 \mod 4$ PK is n and the secret key is (n, p, q)**Encrypt** Given a message  $x \in Z_n^*$  compute

$$c = x^2 \mod n$$
.

**Decrypt**: Given ciphertext *c* find the square-roots of *c* modulo *n*.

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## ElGamal Public Key Cryptosystem, 1984

#### Key Generation:

- Choose a cyclic  $G = \langle g \rangle$  of prime order p
- 2 choose  $x_A \in_R Z_p$  and compute  $y_A = g^{x_A}$
- **O** Public key is  $(g, y_A)$  and secret key is  $x_A$ .
- Encryption: Given message  $m \in G$ ,
  - choose  $r \in_R Z_p$  and compute  $h = g^r$
  - 2 send ciphertext  $(h, y_A^r.m)$
- **Decryption:** On receiving ciphertext (*h*, *z*), compute

$$m=(h^{x_A})^{-1}.z$$

• Correctness:  $h^{x_A} = (g^r)^{x_A} = y_A^r$ 

- Discrete Logarithm Problem.
- Diffie-Hellman Problem.

### Discrete Logarithm:

- Instance: A multiplicative group (G, .), an element α ∈ G of order n, and an element β ∈< α >, the cyclic group generated by α.
- Question: Find the unique integer a, 0 ≤ a ≤ n − 1, s.t.
  α<sup>a</sup> = β.

The integer *a* is called the discrete log of  $\beta$  to base  $\alpha$  and is denoted by  $\log_{\alpha} \beta$ .

• Computing the discrete log is probably difficult in suitable groups.

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## Computational Diffie-Hellman(CDH) Problem

- Instance: A multiplicative group (G, .), an element α ∈ G of order n, and elements α<sup>a</sup>, α<sup>b</sup> ∈< α >, the cyclic group generated by α.
- **Question**: Compute  $\alpha^{ab}$ .
- Diffie-Hellman Problem is stronger than the DLP

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- Instance: A multiplicative group (G, .), an element α ∈ G of order n, and a triplet (α<sup>a</sup>, α<sup>b</sup>, h) ∈< α ><sup>3</sup> from the cyclic group generated by α.
- Decide whether  $h = \alpha^{ab}$  or h is random.
- Decisional Diffie-Hellman Problem is stronger than the CDH

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## Security Against Chosen Ciphertext Attack (IND-CCA)

- **INIT:** Challenger runs the key generation algorithm and gives the public key to adversary *A*
- Phase 1: Adversary A makes( adaptively) a finite number of queries to the decryption-oracle O<sub>d</sub>. It returns the resulting plaintext or null if the ciphertext cannot be decrypted.
- Challenge: When A decides that Phase 1 is over, it chooses two equal length messages m<sub>0</sub>, m<sub>1</sub> and [pass these to C The challenger chooses uniformly at random a bit b ∈ {0, 1} and obtains a ciphertext C\* corresponding to m<sub>b</sub>, It returns C\* as the challenge ciphertext to A.

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## Security Against Chosen Ciphertext Attack

- Phase 2: *A* now issues additional queries just like Phase 1, with the (obvious) restriction . The challenger responds as in Phase 1.
- Guess: A outputs a guess b of b. The advantage of the adversary A in attacking the PKE scheme H is defined as:

$$Adv_{A} = |Pr[(b = \bar{b})] - 1/2|.$$

A PKE scheme is said to be IND-CCA secure if for any (poly-time) adversary A that makes at most polynomial decryption queries,  $Adv_A$  is negligible.

**CPA-Security** 

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#### Theorem

If the DDH problem is hard relative to G, then the El Gamal encryption scheme is CPA-secure.



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What groups G should be chosen for ElGamal Cryptosystems?

- Obvious choice is Z<sup>\*</sup><sub>p</sub>, for large primes p
  p should be carefully chosen to avoid known algorithms for DLP.
  - e.g. p-1 should contain at least one large prime factor.
- Elliptic Curves
- Hyperelliptic curves
- Others

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The Diffie-Hellman problem gives rise to a key exchange protocol. Let  $G = \langle g \rangle$  be a cyclic group of large prime order p for which the CDH problem is hard.

- Alice chooses a random  $a \in \mathbb{Z}_p$  and sends it to Bob.
- Bob chooses a random b ∈ Z<sub>p</sub> and sends it to Alice. (These two acts can be done simultaneously)
- Alice computes (g<sup>b</sup>)<sup>a</sup> while Bob computes (g<sup>a</sup>)<sup>b</sup>
  Thus both Alice and Bob compute a common key g<sup>ab</sup>.

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Several algorithms for algorithms for Discrete Log exists viz

- Pollard's ρ algorithm
- Shanks' algorithm
- Index Calculus Algorithm
- Pohlig-Hellman Algorithm
- and many others.

None of these are poly-time algorithms (assuming quantum computers do not exist).

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**INPUT:** An element  $h \in G = \langle g \rangle$ , the cyclic group of order q generated by q. **OUTPUT:** log<sub>a</sub> h 1.  $t := \sqrt{q}$ 2. for i = 0 to |q/t|compute  $q_i := q^{it}$ 3. **sort**  $(i, g_i)$  by their second component 4. 5. for i = 1 to t 6. compute  $h_i := h.g^i$ 7. if  $h_i = q_k$  for some k, 8. **return**  $(kt - i) \mod q$ 

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**Correctness**  $h_i = g_k$  implies  $hg^i = g^{kt}$  i.e.  $g^{x+i} = g^{kt}$ . Hence  $x = (kt - i) \mod q$ 

- Time complexity:  $O(\sqrt{q}polylog(q))$
- Space complexity:  $O(\sqrt{q})$

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A signature scheme is given by following algorithms:

- Setup(1<sup>k</sup>): A PPT algorithm which takes a security parameter as input and outputs public parameters *Params*.
- **KG**(*Params*): A PPT algorithm which takes *Params* as input and outputs a public-private key pair (*PK*, *SK*).
- SIG(m, SK, Params): A PPT algorithm which takes a message m, a secret key SK and Params as input and outputs a signature σ.
- VER(m, σ, PK, Params): A deterministic polynomial time algorithm which takes a message m, a signature σ, a public key PK and Params as input and outputs 1 if σ is a valid signature on message m, else it returns 0.

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A signature scheme is said to be **EUF-CMA (existentially unforgeable against chosen message attack)** secure if no probabilistic polynomial time algorithm has a non-negligible advantage in the following game.

 $\underline{\mathsf{Game}_{SIG,\mathcal{A}}^{EUF-CMA}(1^k)}$ 

- $L \leftarrow \phi$
- Params  $\leftarrow$  Setup(1<sup>k</sup>)
- $(PK, SK) \leftarrow KG(Params)$
- $(m, \sigma) \leftarrow \mathcal{A}^{\mathcal{O}}(SK, Params)$
- $x \leftarrow VER(m, \sigma, PK, Params)$

Advantage of A is defined as  $Adv(A) = Pr(x = true \land m \notin L)$ 

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- N = pq, for some large primes p, q and ed ≡ 1 mod φ(N).
  Alice's public key is e and her secret key is d.
- To sugn a message m ∈ Z<sub>p</sub>, Alice computes its signature as σ = m<sup>d</sup> mod N
- To verify if  $\sigma$  is a valid signature on *m*, Bob checks if

$$m = \sigma^e \mod N$$

If true, then Bob outputs 1, ekse he outputs 0.

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**No message attack:** One can obtain a forgery using only the public key (*N.e*). Choose a random  $\sigma \in \mathbb{Z}_N^*$  and compute  $m = \sigma^e \mod N$ . Then clearly,  $\sigma$  is a valid signature on *m* since

$$m^d = \sigma^{ed} = \sigma \mod N.$$

So  $(m, \sigma)$  is a forgery.

**Remark:** By using a secure hash function, one can obtain a secure signature. (RSA-FDH)

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